

VAGABOND HERO RECORD

Name _____

Ancestry _____

Class _____

Level _____

MIGHT

DEXTERITY

AWARENESS

LOGIC

PRESENCE

LUCK

HEALTH

Current	Max
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SPEED

Bonus

Other Speeds

LUCK DIE

Current Luck

VIGOR

ATTACKS & DEFENSES

<p style="text-align: center; margin-bottom: 5px;">DEFENSES</p> <p>___ Dodge [DEX + AWR]</p> <p>___ Endure [MIT × 2]</p> <p>___ Will [LOG + PRS]</p>	<table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 50%; text-align: center;">Armor</td> <td style="width: 50%; text-align: center;">Shield</td> </tr> <tr> <td style="text-align: center;"> <input type="checkbox"/> L <input type="checkbox"/> M <input type="checkbox"/> H </td> <td style="text-align: center;"> <input type="checkbox"/> P <input type="checkbox"/> S <input type="checkbox"/> G </td> </tr> </table>	Armor	Shield	<input type="checkbox"/> L <input type="checkbox"/> M <input type="checkbox"/> H	<input type="checkbox"/> P <input type="checkbox"/> S <input type="checkbox"/> G
Armor	Shield				
<input type="checkbox"/> L <input type="checkbox"/> M <input type="checkbox"/> H	<input type="checkbox"/> P <input type="checkbox"/> S <input type="checkbox"/> G				

Protections

<input type="checkbox"/> ___ Axes [MIT]	<input type="checkbox"/> ___ Hammers [MIT]
<input type="checkbox"/> ___ Blades [MIT]	<input type="checkbox"/> ___ Polearms [MIT]
<input type="checkbox"/> ___ Crude [MIT]	<input type="checkbox"/> ___ Ranged [AWR]
<input type="checkbox"/> ___ Finesse [DEX]	<input type="checkbox"/> ___ Shields [MIT]
<input type="checkbox"/> ___ Fist [MIT]	

Weapon	Grip	Damage

SKILLS

<input type="checkbox"/> ___ Arcana [LOG]	<input type="checkbox"/> ___ Lore [LOG]
<input type="checkbox"/> ___ Brawn [MIT]	<input type="checkbox"/> ___ Medicine [LOG]
<input type="checkbox"/> ___ Craft [LOG]	<input type="checkbox"/> ___ Mysticism [AWR]
<input type="checkbox"/> ___ Detect [AWR]	<input type="checkbox"/> ___ Performance [PRS]
<input type="checkbox"/> ___ Examine [LOG]	<input type="checkbox"/> ___ Sneak [DEX]
<input type="checkbox"/> ___ Finesse [DEX]	<input type="checkbox"/> ___ Survival [AWR]
<input type="checkbox"/> ___ Influence [PRS]	<input type="checkbox"/> ___ Vibe [AWR]

MAGIC

MANA

INVENTORY

Resource 1

Resource 2

<table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 33%; text-align: center; font-size: 8px;">g</td> <td style="width: 33%; text-align: center; font-size: 8px;">s</td> <td style="width: 33%; text-align: center; font-size: 8px;">c</td> </tr> <tr> <td style="font-size: 8px;">Gold</td> <td style="font-size: 8px;">Silver</td> <td style="font-size: 8px;">Copper</td> </tr> </table> <p style="text-align: center; font-size: 8px; margin-top: 5px;">WEALTH</p>	g	s	c	Gold	Silver	Copper	<table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 33%; border-bottom: 1px solid black;"></td> <td style="width: 33%; border-bottom: 1px solid black;"></td> <td style="width: 33%; border-bottom: 1px solid black;"></td> </tr> <tr> <td style="font-size: 8px;">Bonus</td> <td style="font-size: 8px;">Current</td> <td style="font-size: 8px;">Total</td> </tr> </table> <p style="text-align: center; font-size: 8px; margin-top: 5px;">LOAD</p>				Bonus	Current	Total
g	s	c											
Gold	Silver	Copper											
Bonus	Current	Total											

TRAITS



FEATURES

